

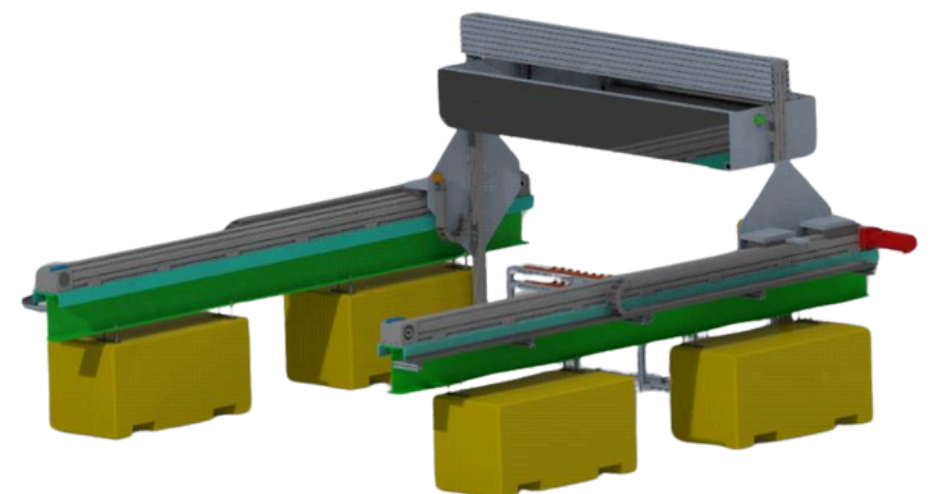
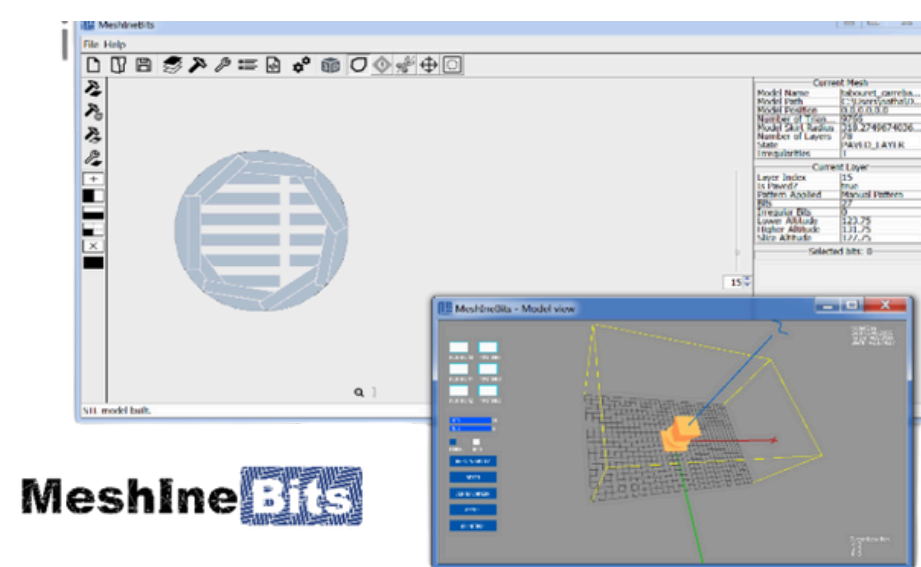
# Paid internship opportunity at UTT's BitSlicR tech lab in spring 2026!

**BitSlicR** is an ambitious bloc-based 3D printing initiative, akin to a real-world evolution of Minecraft. It aims to deliver large prints quickly and cost-effectively. We embarked on this journey a decade ago, and since then, over 200 engineering students, including those from EUT+, have joined us for a semester of hands-on experience.

## A Unique Learning Opportunity!

Becoming a part of BitSlicR presents an exceptional opportunity to gain knowledge in various fields, including:

- Programming
- CAD
- Electrotechnology
- Electronics
- Mechatronics
- Robotics
- Materials Science



Participants will receive a thorough and comprehensive introduction to real-world applications, including experience in planning and synthetic industrial strategy.

Our specialized software, **MeshIneBits**, is available on [GitHub](#). We are currently in the process of constructing actual printing machinery, along with a factory, at our "secret base" located in Nogent, France—a charming and remote area that embodies the essence of rural France.

Regardless of your technical specifications or the duration of your internship, you are welcome to join us. You will receive a fellowship of **600 EUR /month**. Additionally, a local French student will be on hand to guide you throughout this exciting adventure!

You can watch a snippet of what we do [on this video](#).

## Interested?

Contact **Laurent DANIEL** ([laurent.daniel@utt.fr](mailto:laurent.daniel@utt.fr)).

